

GPU PORTAL AND MASTER QUEUE

ENGLISH EDITION VER. 1.3

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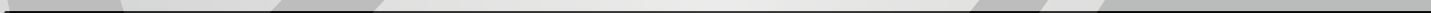
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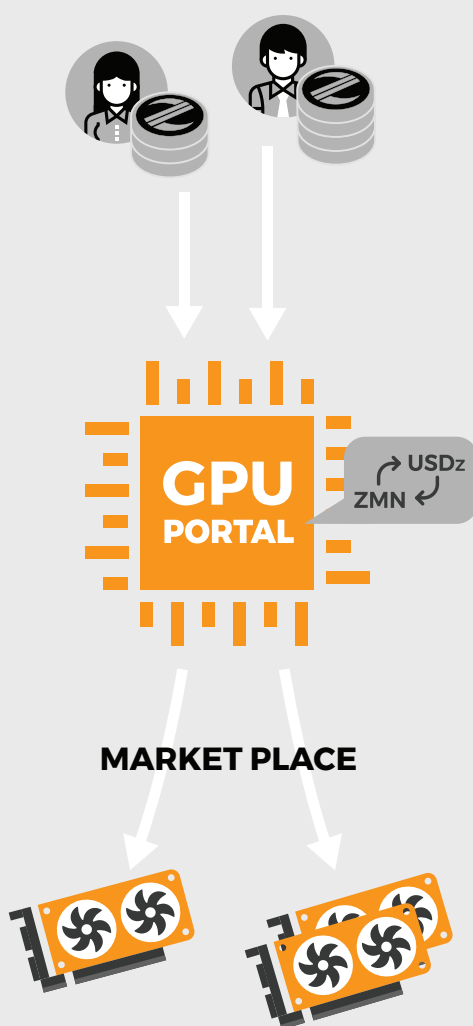


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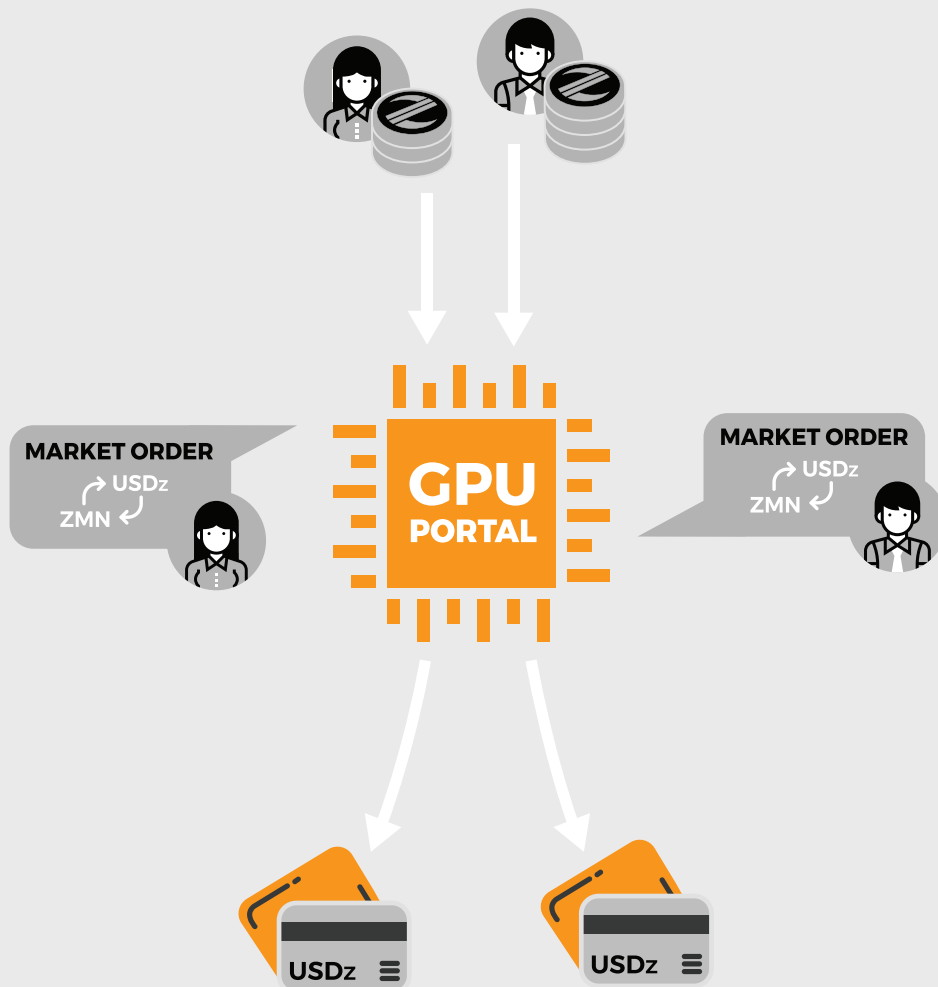
GPU PORTAL

ZMN token holders can purchase GPUs via our GPU Portal by depositing ZMN tokens into the system and convert them into the system credit. The amount of credit received will be determined by the market price at the time of transaction. The credit can be used in purchasing any products on the website.



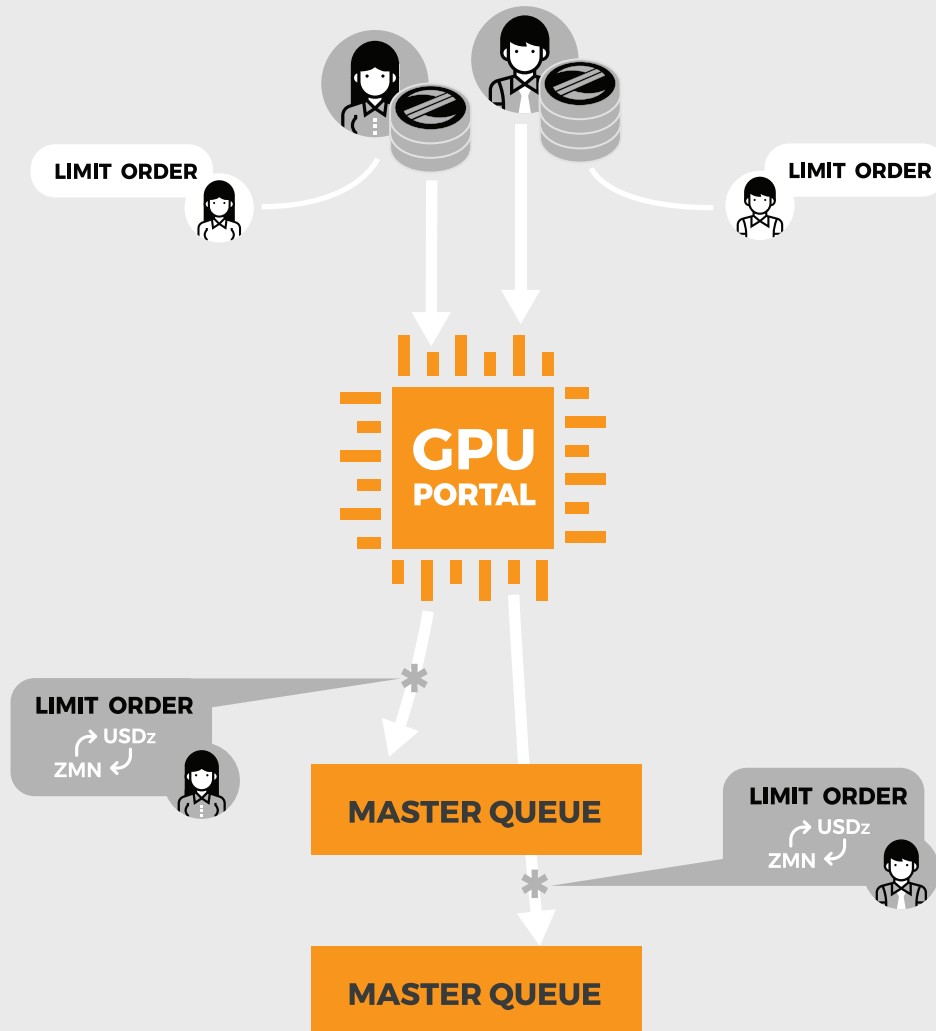
There are two methods in converting tokens into credits, converting immediately or using the Master Queue system.

CONVERTING IMMEDIATELY



For immediate converting, the system will immediately sell ZMN in the marketplace at the seller's requested amount (Market Order), the amount of credit received depends on the market prices (Matching). The advantage of this method is that the tokens will instantly be converted into credit. However, the amount of credit received is uncertain, depending on the bidding value in the market at the moment.

MASTER QUEUE



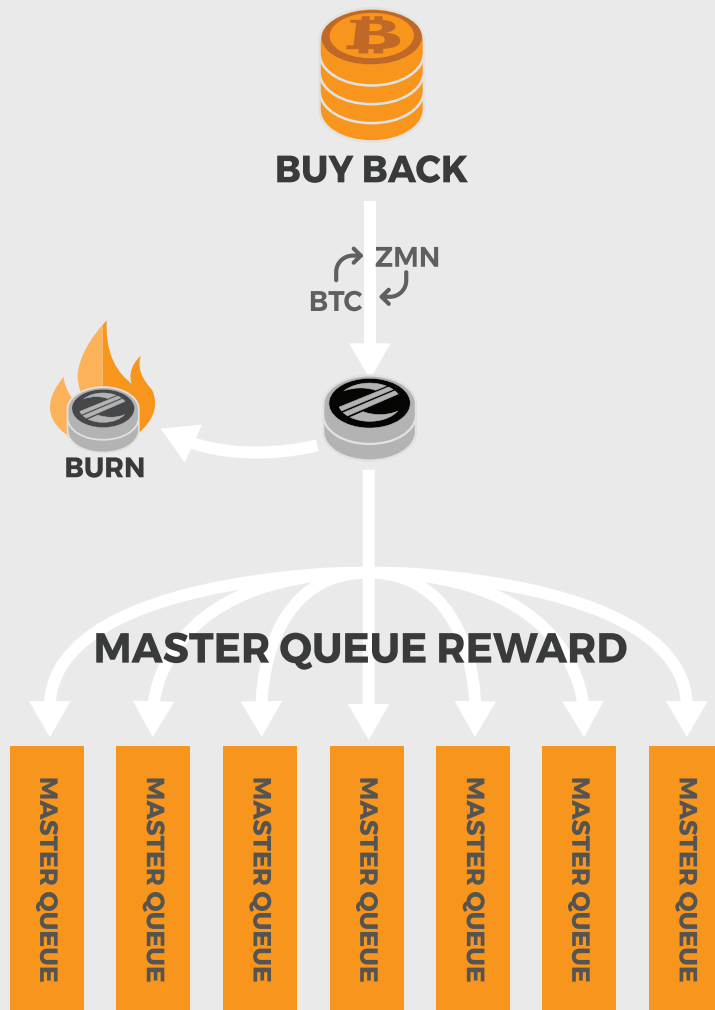
Master Queue is the method which users can set desired prices for their ZMN tokens and wait until the market prices match the set price before converting into credit (Limit order). The advantage of this method is that users will receive a specific amount of credit they want from the transactions. However, it could take some time to convert all the tokens.

The token holders can also create queues without setting the selling prices to receive privileges from our Master Queue Reward system. (Please find more information in Master Queue Reward section)

STAKE REWARD

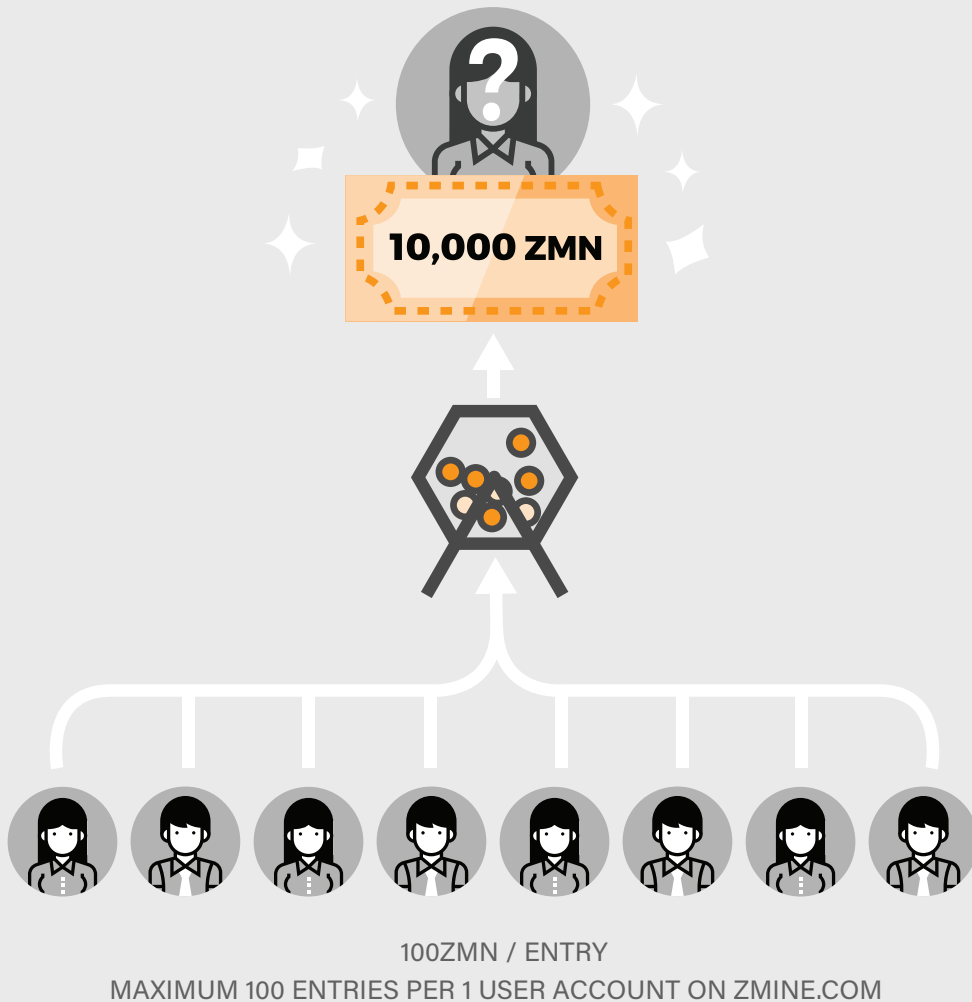
MASTER QUEUE REWARD

“Master Queue Reward” acts as a compensation for the time spent in waiting for the tokens to be converted. An amount of BTC deducted from our BBB (Buy Back and Burn) process will be used to buy ZMN and distribute to all token holders in the Master Queue based on the number of their tokens and how long they have been in the queue.

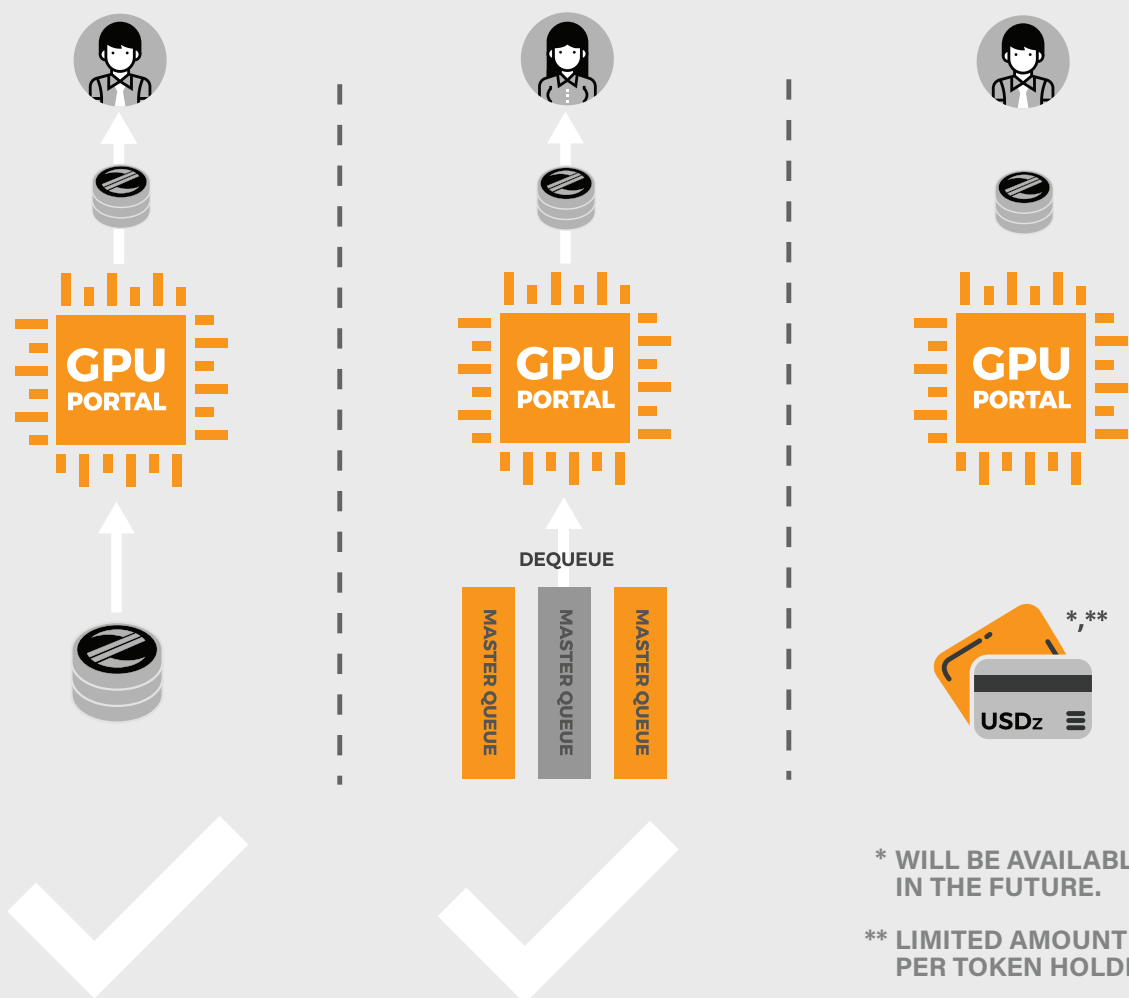


STAKE REWARD

The company also offers "Stake Reward" which is a reward given randomly to the token holders in our GPU Portal. Every 100 ZMN is eligible for one entry into winning 10,000 ZMN prizes. (limited to 100 entries / 1 token holder)



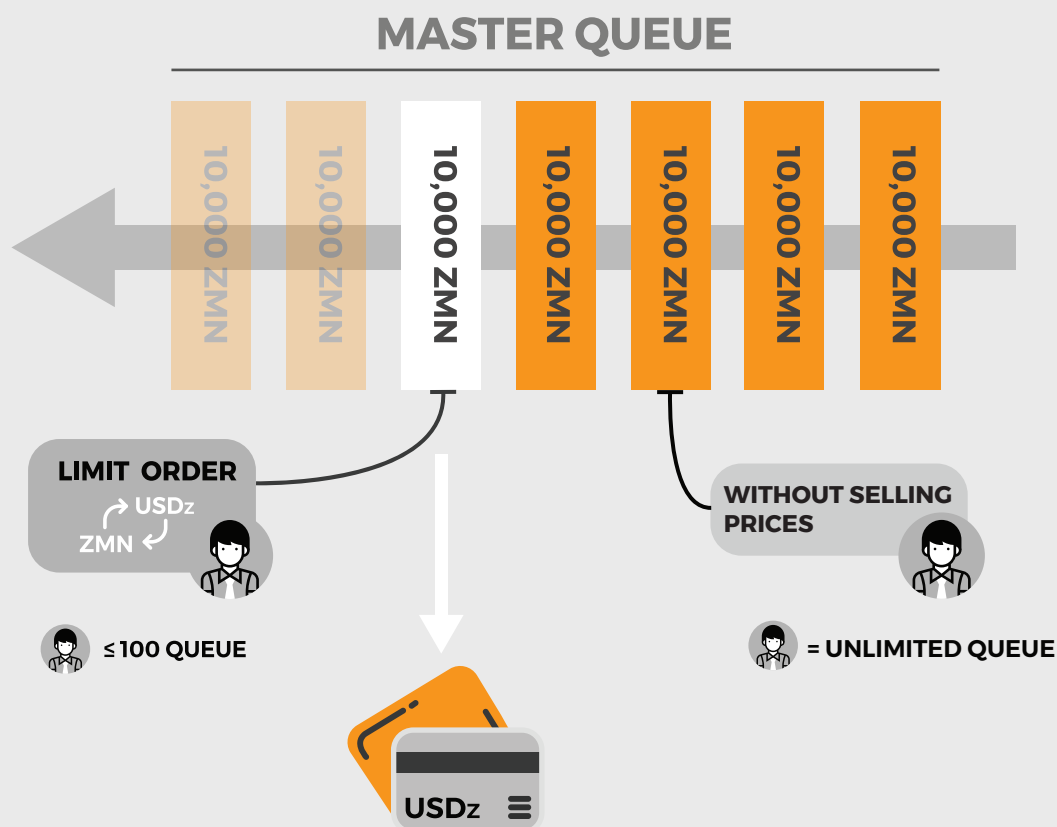
ZMN tokens in the system can be withdrawn back into the token holders address anytime. Tokens in Master Queue can be taken out from the queue and the system. However, once tokens are converted into credit, they cannot be converted back. The credit can be used in purchasing goods on our website only.



* WILL BE AVAILABLE IN THE FUTURE.
** LIMITED AMOUNT PER TOKEN HOLDER.

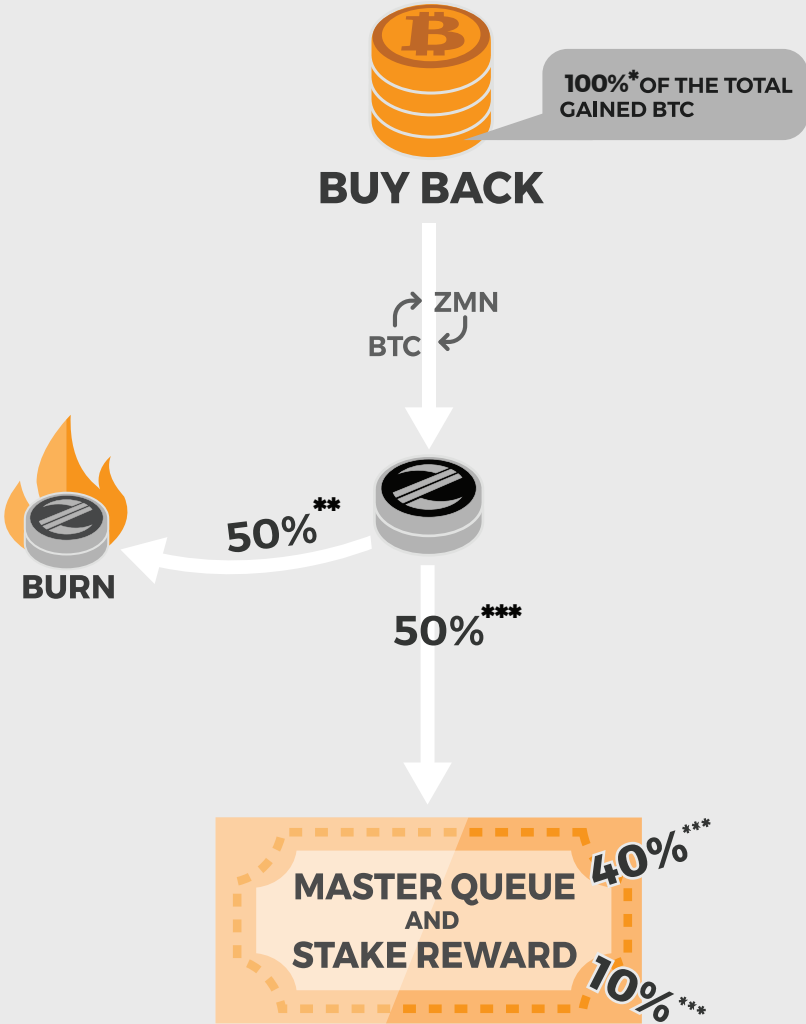
MASTER QUEUE REWARD

Master Queue is a system where token holders transfer their tokens into our GPU Portal address to create "Queue". One queue equals 10,000 ZMN. Token holders can set the desired selling price for each queue or create queues without setting any selling price. If a selling price is assigned for a queue, when the market price reaches the target price and the queues are successfully sold, the income will be credited to the token holder's account. This credit can be used in purchasing anything in our marketplace system including GPUs. A token holder can create more than one queue and set different selling prices for each queue but the total number of queues with the prices



Token holders can also create queues without setting any selling price. There is no limit number per person for this type of queue and it will also provide the holder a higher chance in winning Master Queue Reward (see more information in "Master Queue Reward" section)

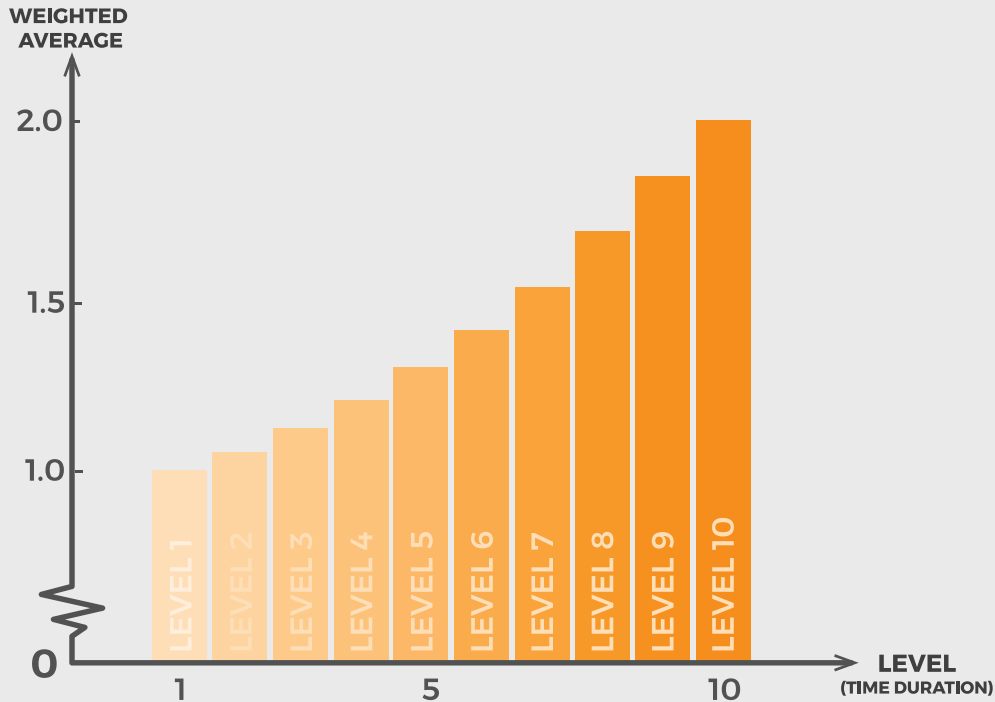
According to our existing BBB (Buy-Back Burn) policy, at least 50% of the total gained BTC, after deducted operation fees, will be bought back and burnt by the company. After the implementation of the new GPU Portal system, we will increase the buy-back rate to 100%, burn half of the amount (50%), and the rest (50%) will be rewarded to the token holders who have their tokens in our GPU Portal. The total amount of reward consists of Stake Reward (10%) and Master Queue Reward (40%). Both will be distributed 4 times each month. (The policy can be changed in the future as deemed appropriate.)



*, **, *** Token holders will be notified in advance of the changes.

The prize pool of each Master Queue Reward round will be calculated from the total amount of ZMN tokens bought back from the market and the total number of queues in the GPU Portal at the time. The reward will be distributed based on the weighted-average of the queue levels. The weight of each queue increases by the amount of time it exists in the GPU System ranging from level 0 to level 10.

MASTER QUEUE WEIGHTED AVERAGE

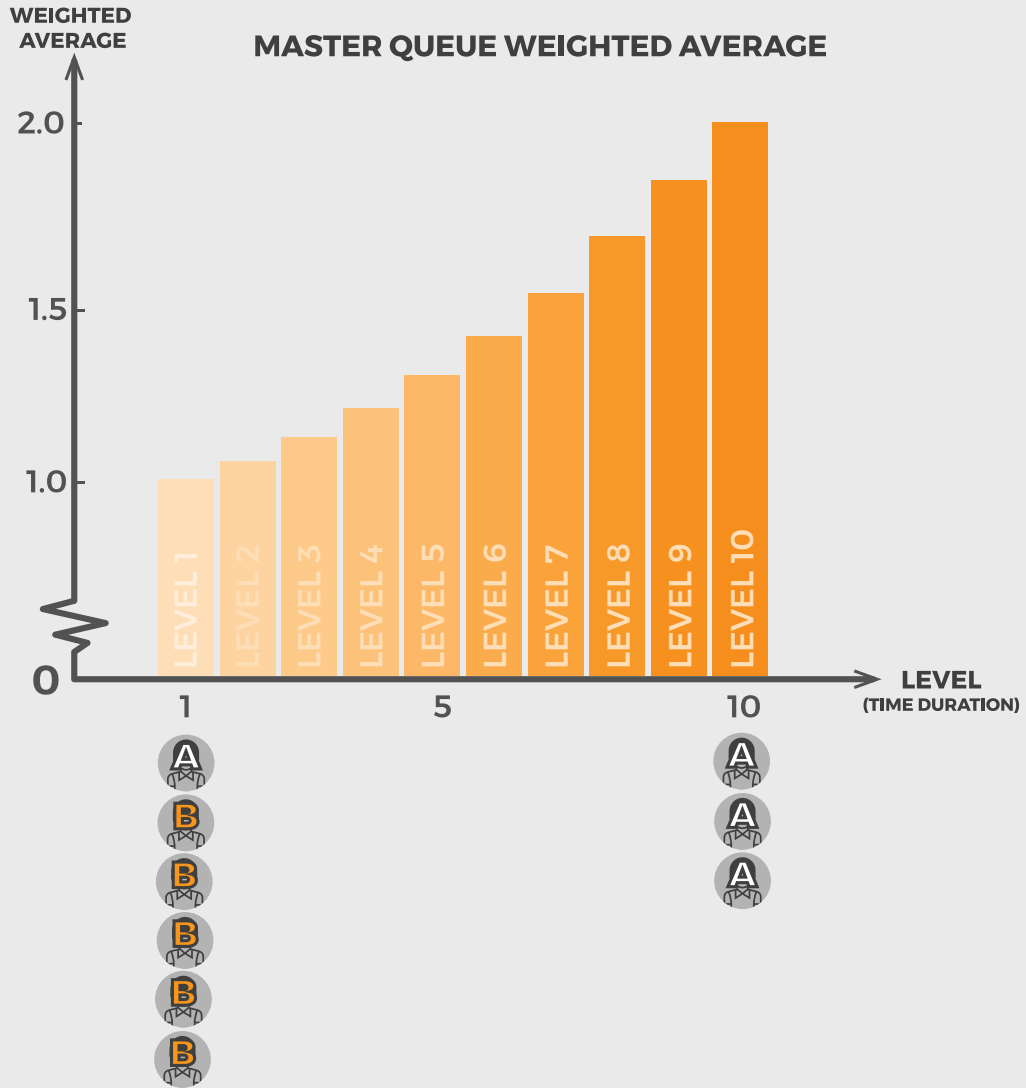


The new queues created in the system will automatically be ranked at level 0 and assigned a weight of 0 which means they have not been eligible to receive any Master Queue Reward yet. After one Master Queue Reward round, these queues will be upgraded to level 1, have a weight of 1, and are now qualified to receive the reward. The queues which the selling price have been set will reach maximum level at this level. (Level 1) However, the queues without any selling price will continuity be upgraded. The next round, these queues will turn to level 2 and have an increased weight of 1.1. The process keeps going until the queue turns level 10 which will have an assigned weight of 2.

UPGRADE LEVEL



For example, Mr. A has 4 queues which are in level, 10, 10, 10 and 1. In the meantime, Mr. B has 5 queues, all in level 1. The prize pool for this Master Queue Reward round is 6,000 ZMN.



The total weight from all queues in this round is

$$\text{WEIGHTED AVERAGE} = (2+2+2+1) + (1+1+1+1+1) = 12$$

In this case, 6,000 ZMN will be divided into 12 shares,

$$6000 \text{ ZMN} / 12 = 500 \text{ ZMN}$$

500 ZMN each.

Each share will be distributed to Mr. A and B based on the weight of their queues.

Therefore, Mr. A will be rewarded



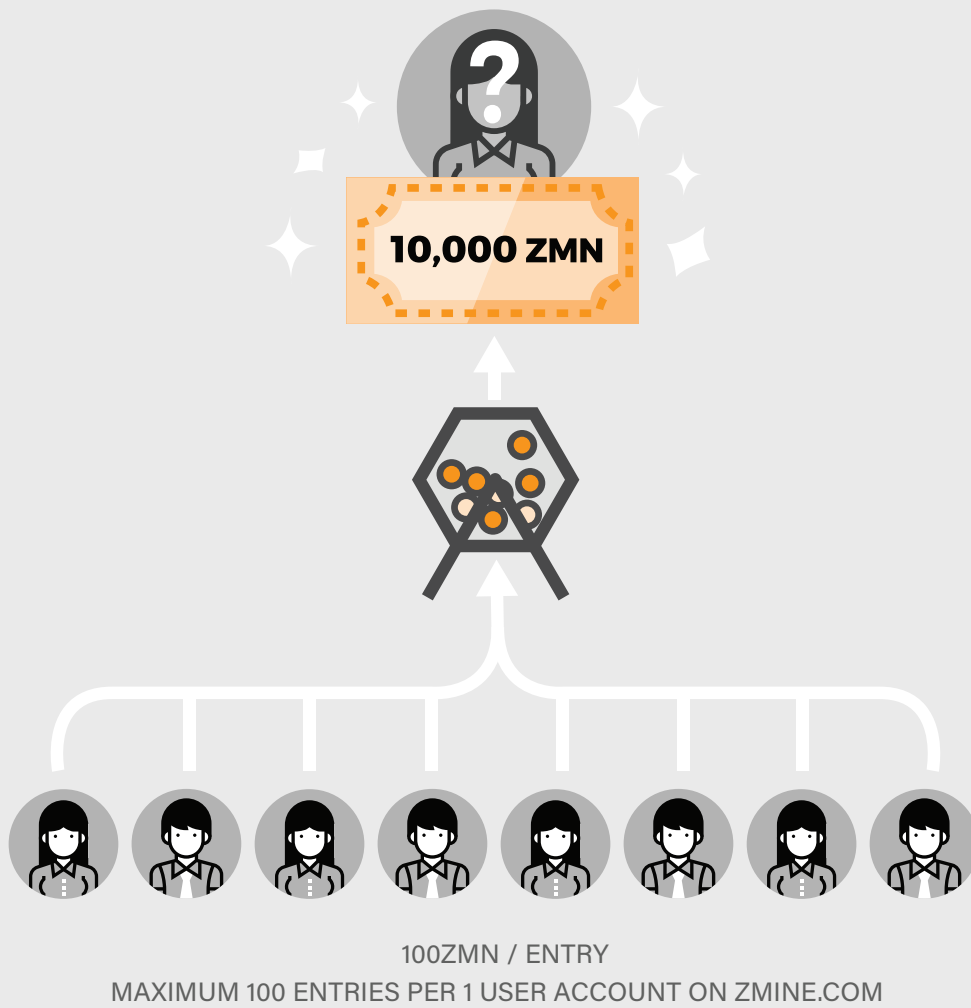
$$500 \text{ ZMN} \times (2 + 2 + 2 + 1) = 3500 \text{ ZMN}$$

while Mr. B will be rewarded



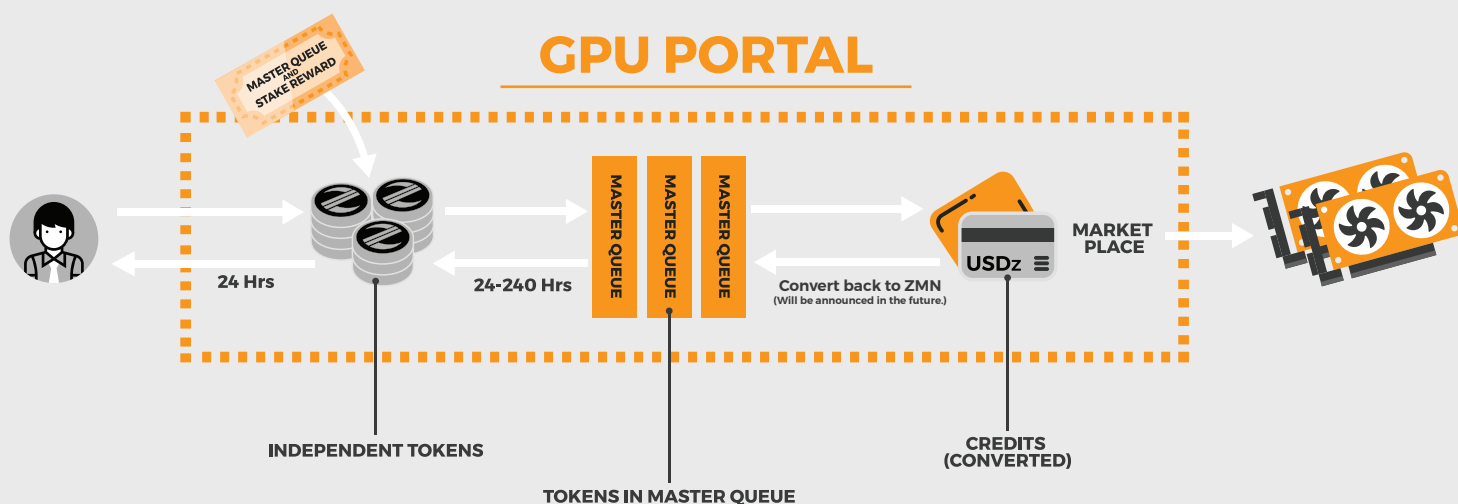
$$500 \text{ ZMN} \times (1 + 1 + 1 + 1 + 1) = 2500 \text{ ZMN}$$

Stake Reward is a special reward given randomly to the token holders in the system and Master Queue. Every 100 ZMN is eligible for one entry into winning 10,000 ZMN prizes. (limited to 100 entries/1 token holder)



WITHDRAWING ZMN FROM THE SYSTEM

All tokens in the system are divided into 3 forms, the independent tokens, the tokens in the Master Queue, and the tokens that have already been converted into credits.



Independent tokens are ZMN in the token system and the tokens received from Master Queue Reward and Stake Reward. Users are able to receive this type of tokens from the system within 24 hours after requesting a withdrawal.

Tokens in Master Queue, if needed to be transformed into credits, are required to be released from the queue first. The duration required in the releasing process differs by the level of each queue ranging from level 1 which requires 24 hours to level 10 which requires 240 hours.